

WAITING FOR GOD'S RESPONSE

lesson 20

BIG IDEA

The farmer has certain expectations for how God is going to save him. He does not recognize God's provisions when they come his way.

KEY VERSES

Matthew 13:16-17

MEMORY VERSE

Matthew 13:16

"But blessed are your eyes because they see, and your ears because they hear. For truly I tell you, many prophets and righteous people longed to see what you see but did not see it, and to hear what you hear but did not hear it."

• PREPARATION & MATERIALS •

BIBLE LESSON

- Cast: Farmer, Friend, Cow, Boatman, Helicopter Pilot, Helicopter Sounds Guy, God
- Props: Chair

GAME

- clothes pins (aprox. 1 per child)

CRAFT

- Experience Mission provides scissors, hole punch, stapler, staples, rulers
- Mod Podge
- Class gems (floral section)
- Foam Brush
- Fabric or scrapbook paper
- Magnets
- Strong fast drying glue

WORKSHEETS

- Photocopies of Coloring Sheet (1 per child)



WAITING FOR GOD'S RESPONSE

BIBLE LESSON • SKIT

Lesson 20

PREPARATION

The roof of a farm house in the middle of a flood. This is indicated by a couple of folding chairs.

SKIT

Farmer: (Sitting in the chair) O NO! The river has flooded and now I am trapped here on my roof. How am I ever going to survive? (PAUSE) Of course! I will pray! "Dear Lord, you know that I am a good man and also that I never learned how to swim so I need you to come and save me from this flood. Amen" (PAUSE) Wow, I feel really good. I think God is going to answer my prayer.

Friend enters riding on COW.

Friend: Hey! It is too deep to walk out of this stuff, but I am going to ride Bessie here to high ground you wanna come?

COW: Moooo

Farmer: No, I don't think so. I prayed and I believe that God will save me.

Friend: You did what?

COW: Mooooo

Farmer: I prayed and I believe that God will save me. Besides I don't really like cows, they are too smelly.

Cow: (Standing up and throwing the friend off) Wha' chew talkin' about! (realizes that she is a cow so gets back into character.) Sorry, Moooooo

Friend: Well, suit yourself. I am going to get out of here. Come on Bessie

Cow: Mooooo!

Farmer: (Pulls his legs up in the chair) Wow, the water is getting high now. I hope God saves me soon.

Boatman enters rowing an imaginary boat.

Boatman: Hey mister! We gotta get you out of here, this whole place is about to be under water.

Farmer: No need, I prayed and so I am waiting for God to save me.

Boatman: Well I hope you know how to swim

Farmer: Not at all, but God will save me.

Boatman: You are the reason warning labels were invented aren't you?

Farmer: What?

Boatman: (as if he is reading a label) Caution Hot Chocolate is served HOT.

Farmer: What?

Boatman: Never mind. Are you coming or not?

Farmer: No. I told you God is going to save me.

Boatman: Suit yourself, do us all a favor and make sure you keep your license on you so we can identify you later. (boatman leaves)

Farmer: (Stands up in the chairs) Wow, the water is coming up on the roof now. I hope God gets here soon.

WAITING FOR GOD'S RESPONSE

BIBLE LESSON • SKIT (CONT.)

lesson 20

Pilot enters. Sound guy enters and makes helicopter noises throughout this whole exchange.

Pilot: (shouting over the noise) HEY! You are lucky I found you. I was heading back the other way when I got this strange feeling to come and check over here. I thought everyone had been evacuated by boat already.

Farmer: The boat came by, but I sent it away. I prayed and God is going to save me.

Pilot: What?

Farmer: God is going to save me.

Pilot: That sounds like a good story, why don't you climb up here and we can talk about it.

Farmer: Nope, I am going to stay right here until God saves me.

Pilot: Suit yourself I have people who want to be saved that I can help.

Pilot and Sound Guy leave.

Farmer: O NO! The water is at my feet! It is at my knees! It is at my waist! It is at my neck! It is at...glub, glub. (Farmer should "die" comically)

Remove chairs from stage

Farmer: (looking around amazed.) Is this heaven? Cool. This place is nice. Sort of Gladiator meets Trading Spaces meets Wizard of Oz. (PAUSE) Wait, if this is heaven then that means that God didn't save me. GOD! HEY GOD! Where are you.

God enters

God: Can I help you.

Farmer: (yells at God) Hey! I have a question for you!

God: Sure, but I am the creator of the universe I can hear you, you don't have to shout.

Farmer: Of course, sorry, but what happened God. I prayed and I thought for sure you were going to save me.

God: Well I sent you a Cow, a Boat and a Helicopter, what more do you want. Just because I didn't send you a "miracle" didn't mean that I wasn't responding to your prayer.

Farmer: But God, that Cow was so stinky.

God: Yep, just goes to show that I can use anything, even a stinky old cow.

Cow: (Runs in from off stage) WHO ARE YOU CALLING STINKY!

Farmer: O great here we go again!

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SIMPLIFIED LESSON OPTIONS

- Tell this tale in simple story form rather than acting it out.
- Ask 2-3 of the simpler discussion questions.

WAITING FOR GOD'S RESPONSE

BIBLE LESSON • SKIT (CONT.)

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DISCUSSION QUESTIONS

1. Why didn't the farmer go on the cow, the boat or the helicopter?
2. What do you think the farmer was waiting for?
3. Did God hear his prayer?
4. Who sent the cow, boat and helicopter?
5. Do you think people pray to God but miss his answers because they have specific expectations of what the answer will look like?

WAITING FOR GOD'S RESPONSE

CRAFT & GAME

Lesson 20

• CRAFT •

OBJECTIVE: FANCY MAGNETS

Kids will make colorful magnets.

MATERIALS PROVIDED BY EM

- Scissors

DIRECTIONS

- Place glass gem on fabric or paper, trace around it
- Cut fabric or paper
- Paint Mod Podge on bottom of glass gem
- Press fabric or paper onto bottom of glass gem
- Glue circle to one side of the body
- Glue magnet to bottom of glass gem

MATERIALS BROUGHT BY TEAM

- Mod Podge
- Class gems (floral section)
- Foam Brush
- Fabric or scrapbook paper
- Magnets
- Strong fast drying glue

EXAMPLE



SIMPLIFIED CRAFT OPTIONS

- Pre-cut fabric or paper circles
- Use magnets that have a sticky side

• GAME •

OBJECTIVE: PINNED TOGETHER

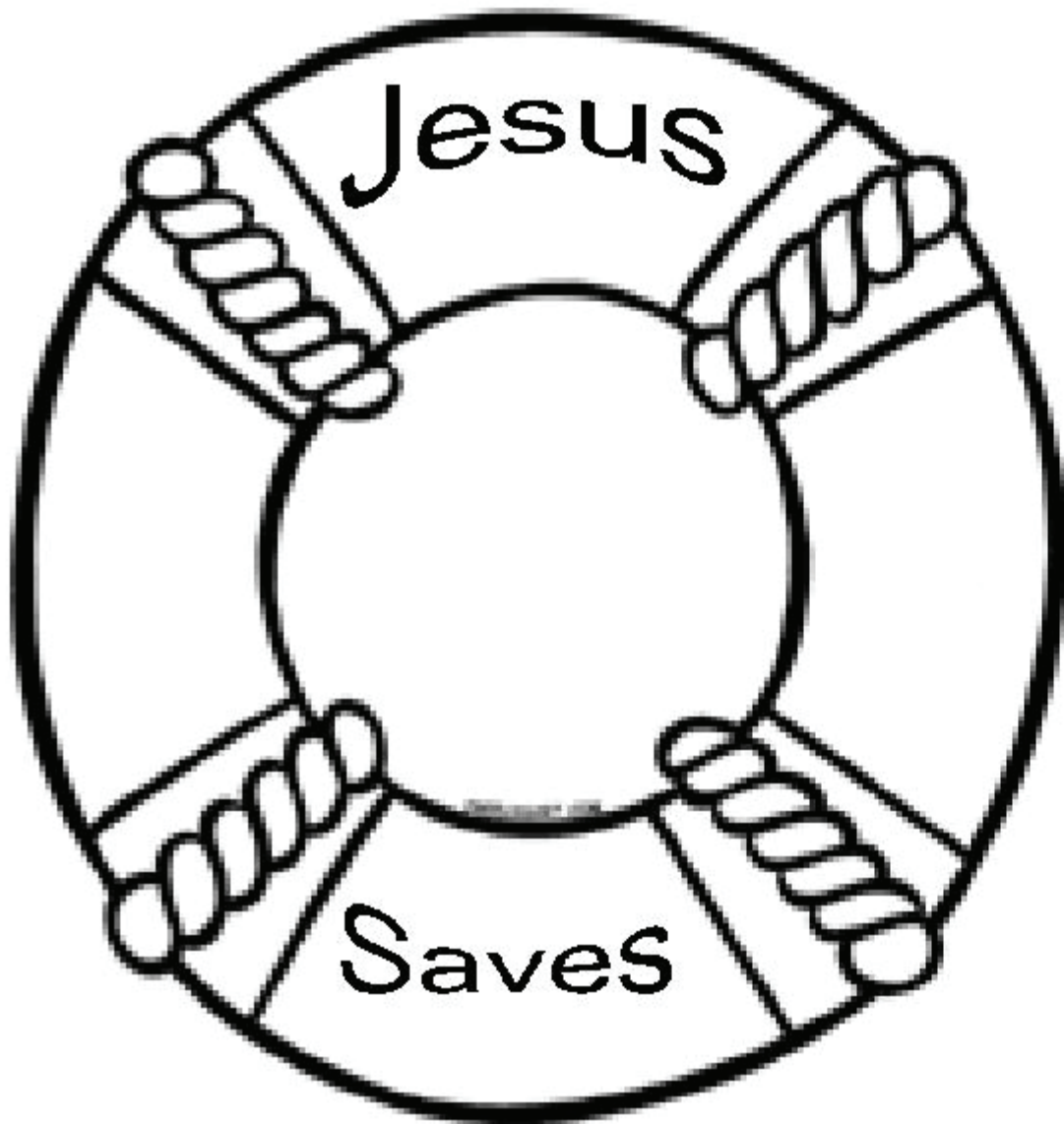
Teams of 10 kids try to race through an obstacle course while pinned together with clothes pins.

MATERIALS BROUGHT BY TEAM

- clothes pins (aprox. 1 per child)

INSTRUCTIONS

- Separate children into teams of 10 kids (or even teams of a different number).
- Set up an obstacle course across a large play area.
- Teams pin themselves together in a line using clothes pins (example: pin sleeves together or bottom of shirts)
- Teams race through the obstacle course without coming unpinned. If pins fall off they must start over.



Romans 6: 23

"For the wages of sin is death,
but the gift of God is eternal life."