

MEMORY VERSE THIEF

BIG IDEA

When we memorize scripture we always have it with us and nothing can steal it away.

MEMORY VERSE

Psalm 119:11

“I have hidden your word in my heart that I might not sin against you.”

• PREPARATION & MATERIALS •

BIBLE LESSON

- Cast: Nerd, Burglar
- Props: Memory verse (Psalm 119:11) written on pieces of wood, stage backdrop (a dark sheet will work)

GAME

- Two containers with rocks inside so they rattle
- Blindfold

WORKSHEETS

- Photocopies of Coloring Sheet (1 per child)

CRAFT: MAGNET BUTTONS

- Small magnets
- A variety of buttons
- Glue dots
- 3x5 cards
- Stickers
- Markers



MEMORY VERSE THIEF

BIBLE LESSON

lesson 25

PREPARATION

This skit is all about timing between the Nerd character and the Burglar character. Practice several times in front of team members to get the humorous timing down.

SKIT

The nerd comes out and sets up the memory verse in order. He then tells the kids his name, and that he is supposed to teach them the verse. He has the kids say the verse with him. He then steps in front of the table with the memory verse on it and begins to talk about the verse.

While he is doing this, the burglar comes out and takes one of the words to the verse. The kids will yell and tell the nerd that someone is taking one of the words, but he just ignores them. The nerd turns around to go over the verse again with the kids, and notices that one of the words is now gone. He accuses some of the kids of taking the word, and then has them all say the verse with him again. Once more he steps up to talk to the kids, and the burglar comes out and takes one of the words. Again he turns and finds one of the words gone. He accuses the kids, and then has them say it with him. This time, he listens to what the kids are saying, that someone came from behind the stage and took the words.

The nerd decides to go investigate and goes behind the stage to find the robber. While he is walking behind the stage, the burglar comes out the other side and takes one of the words. The nerd then comes back out, and now finds another word missing. He has the kids say the verse with him, and then asks them which way the burglar went. This time he goes around the right side of the stage, and the burglar comes around the left and takes one of the words. The nerd comes out and finds another word gone. He has the kids say the verse with him, but this time will not listen to the kids when they say he is behind the stage.

The burglar comes out and stands right behind the nerd, and the kids yell and tell him. The nerd turns around to look, but the burglar turns with him so that the nerd doesn't see him. This happens a couple of times, until the burglar finally takes one of the words and leaves. You may do many different variations to this until all of the words are gone, and the kids have memorized the memory verse.

DISCUSSION QUESTIONS

- Who can tell me the verse that was stolen?
- Was the burglar able to keep us from memorizing the verse?
- Why is it good to memorize verses from the bible?
- Do we always have a bible with us?
- When would it be good to have verses stored up in your mind?
- Do you have any other verses stored in your mind?

SIMPLIFIED LESSON OPTIONS

- Write the words in large letters on stiff paper instead of wood
- Tape the words onto the backdrop

MEMORY VERSE THIEF

CRAFTS

Lesson 25

• CRAFT •

OBJECTIVE: BUTTON MAGNETS

Kids will make button magnets and memory verse cards.

MATERIALS PROVIDED BY EM

- Scissors, staplers, hole punches

EXAMPLE



MATERIALS BROUGHT BY TEAM

- Small magnets
- A variety of buttons
- Glue dots
- 3x5 cards
- Stickers
- Markers

DIRECTIONS

- Use sticky dots to attach magnets to buttons
- Write verse on 3x5 card
- Use stickers and markers to decorate verse card

SIMPLIFIED CRAFT OPTIONS

- *Print memory verse onto small pieces of paper prior to club*
- *Use magnets with sticky backs*



MEMORY VERSE THIEF

GAME

Lesson 25

• GAME •

OBJECTIVE: RATTLE SNAKE

Players try to tag the rattlesnake as it crosses the circle.

MATERIALS BROUGHT BY TEAM

- Two containers with rocks inside so they rattle
- Blindfold

INSTRUCTIONS

Students sit in a circle in the middle of the playing area.

One volunteer stands in the center of the circle and is blindfolded.

Rattling containers are given to two kids in the circle. They must rattle the containers three times and then switch places. The blindfolded player tries to tag one of the kids with the container before they can switch places.

If blindfolded player tags someone, the tagged player becomes the blindfolded player.

Continue to play, giving the containers to different kids.



SIMPLIFIED GAME OPTIONS

- Follow this game up with a simple game of tag to use up extra energy
- Play a simple game of “Duck, Duck, Goose”

*Heaven and earth shall pass away:
but my Words shall not pass away.*

~ Mark 13:31

